



## Session 1

Figure Drawing, Hand drawing, another observational-based drawing (environments from life and imagination), some storyboarding (perspective, composition, different kinds of shots), perspective drawings of interiors and exteriors, if possible, fit in some character design work

### Weekly Exercises

30-60 minutes: Figure drawings (short poses - 3-5 minutes)

30-60 minutes: Hand drawings (2-3 sketches)

30-60 minutes: Drawing a room from observation (fairly loose, but try to be considerate of the perspective)

30-60 minutes: Character brainstorming (both the story of them and loose sketches - think of existing characters you really like in media)

# Session 2

### Weekly Exercises

30-60 minutes: Figure drawings (long poses - 5-10 minutes)

30-60 minutes: Feet drawings (2-3 sketches)

30-60 minutes: Drawing a room from observation (fairly loose, but try to be considerate of the perspective)

30-60 minutes: Character brainstorming - continue sketching ideas for a character

# Session 3

### Weekly Exercises

30-60 minutes: Figure drawings (short poses - 3-5 minutes)

30-60 minutes: Drawings of people in environments - could be from the cafe, outside, your choice

(quick gestures - 5 minutes each maximum)

30-60 minutes: Drawing objects in a room in perspective (pick interesting objects that tell a story) 30-60 minutes: Character brainstorming - continue sketching ideas for a character based on prior feedback

### Session 4

#### Weekly Exercises

30-60 minutes: Figure drawings (long poses - 5 - 10 minutes)

30-60 minutes: Drawings of people from images found online - choose interesting characters you might not be able to find in real life - check out Pinterest to help find good images 30-60 minutes: Draw vehicles of your choice - cars, trucks, motorcycles, etc. (10 minutes each) 30-60 minutes: Character completion - Have your final character design chosen, and try posing them doing things that might be in your storyline.

After this point - we'll have our halfway check-in and see where you're at and if we've given enough time to these areas.